DEMARCO SCARNEGIE

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EDUCATION

DEPAUL UNIVERSITY, SCHOOL OF COMPUTING AND DIGITAL MEDIA, Chicago, IL

Bachelor of Fine Arts, Game Design – expected June 2020 Minor in Animation – expected June 2020 DePaul Dean's List – Fall, Winter and Spring (2017-2019), Winter (2020)

EXPERIENCE

2019 -	NOT A SAILOR STUDIOS, Chicago, IL
Current	Small self-owned Indie Studio with two titles about doing taxes and making friends
	Founder; Lead 2D Animator and Artist
	 Established and Founded Not a Sailor Studios as an official LLC
	• Produced two indie game titles, A Game About Literally Doing Your Taxes (25,000 downloads) and Buddy Simulator 1984 DEMO (6,000 downloads) and have been played by well-known YouTubers such as Markiplier and Jacksepticeye receiving 2,100,000 and 1,500,000 views respectively
	• Cultivated and managed a growing fan-base of Not a Sailor Studios with social media posts and fan discussion through the company's Twitter and Discord
	• Developed a cohesive evolution of art styles including pixel and 3D art through the use of Unity
Fall	SPEEGS MEDIA, Chicago, IL
2019	Startup company with a focus on creating engaging animations and games for children
	 Animation/Game Design Intern Worked with a startup company's intellectual property in order to create a mobile game for children to release on
	• Worked with a startup company's intellectual property in order to create a mobile game for children to release on Android and iOS amassing over 100 downloads
	Redesigned and animated several characters to give them a more modern look for younger audiences
	• Designed and conducted playtests for three mini-games within a ten-week period with two other coworkers
Summer	INTERLOCHEN CENTER FOR THE ARTS, Chicago IL
2018	Provides high school students with pre-professional arts instruction and a challenging academic program <i>Animation Technical Assistant</i>
	• Taught students the principals of animation through a focused class curriculum
	 Demonstrated leadership and team building with various exercises and activities for the classroom
	Managed theater equipment such as speakers and projectors
2017 -	INFORMATION SERVICES; DEPAUL UNIVERSITY, Chicago, IL
Current	A branch of DePaul with a focus on bringing to light important promotional benefits for students <i>Senior Internal Auditor</i>
	 Consulted clients to discuss project details and expectations
	 Developed over 15 videos and 30 graphics with three other coworkers to raise awareness to DePaul students about the complimentary services the university provides
	• Designed a company logo and several social media template layouts utilized by DePaul University
	• Photographed and filmed over 20 educational events hosted by the school featuring guest speakers
	• Created an instructional video series for DePaul's website-creation tool, SharePoint, to be used by the web team at DePaul University
	SKILLS AND ACCOMPLISHMENTS
Creator	and artist for A Game About Literally Doing Your Taxes which has amassed over 25,000 downloads
	and artist for <i>A Game About Literally Doing Tour Taxes</i> which has an assed over 25,000 downloads

- Creator and artist for *Buddy Simulator 1984* which is currently the 19th highest rated horror game on itch.io
- Proficiency working with 3D programs such as Maya and Substance Alechemist/Painter through Unity using the Perforce pipeline
- Actor for 6 Motion Capture projects using inertial-based motion capture through Motion Builder
- Proficiency in design programs such as Adobe Photoshop, Animate, Illustrator, Premiere Pro, and Camtasia
- DePaul CDM Student Spotlight (October 2019) Given to students and alumni who develop standout projects among their peers
- Honorable Mention Global Game Jam 2019
- Hobby of acting lead role in 3 musicals including the Lion in The Wizard of Oz